



Corporation Road Community Primary School

Art & Design Policy

Approved by the Governing Body

Chair of Governors: Mrs Val Johnston

Date: October 2017

To be reviewed: October 2020

Purpose of Study

The National Curriculum Art and Design Programme of Study States the purpose of study in the following way:

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Core Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

At Corporation Road, art and design is taught as part of 'Awe and Wonder' day. This day is completely topic based and focuses on the school's six overarching aims from the mission statement:

Challenge, Learn, Engage, Inspire, Independence and Fun

Teaching Objectives:

EYFS:

By the end of EYFS, children should be able to achieve the following:

Exploring and Using Media and Materials

Children sing songs, make music and dance, and experiment with ways of changing them. They safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

Being Imaginative

Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.

Key Stage 1:

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work

Key Stage 2:

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas

- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

Planning

EYFS

Planning in EYFS is topic based and can often change based on the interests and needs of the children. Topics are mapped out across the year and medium term planning is sketched out to cover all the areas of learning. Short term planning includes mapping out Art and Design opportunities for the continuous provision in the EYFS environment for inside and outside.

KS1 and KS2

Art and Design may not be taught each week, however it will be covered at least once every half term and this may involve a whole day of art where series of skills can be seen across the day e.g. learn basics of sketching, sketch an ancient Greek pot, learn how to use clay, make the pot out of clay and decorate it.

Long Term Planning

Topics for the year are provided on a matrix. Topics are to be covered during the 'Awe and Wonder' days.

Medium Term Planning

Topic webs are created by teaching staff to show possible teaching and learning opportunities for the half term. On this web, main skills that are to be taught in Art and Design are noted, included is an example of the end result e.g. an Ancient Greek Pot. This then is shown in more detail in the short term planning.

Short Term Planning

Art and Design short term planning is to be completed on the general daily planning sheet. On this planning, more detail information is provided about the objectives covered in the lesson(s) and progression of skills to be completed across the session.

Assessment and Monitoring

In EYFS, teachers will collect evidence in the children's learning profiles and use this alongside Development Matters to assess which age range they are working at or within. This is to be updated once every half term.

In KS1 and KS2, teachers are to use their own judgement against the Cornerstones Assessment Tool to assess children Art and Design. This is for each child per 'skill'. Children are expected to make age related progress. The assessment tool should be updated termly.

Art and Design coordinators will periodically take examples of children's work and have professional conversations with teachers to assess accuracy of assessment.

Inclusion and Equal Opportunities

Care should be given to give each child the opportunity to learn about the global community, regardless of race, religion, language or gender. We pride ourselves on being an accepting community where everyone feels valued. Success is expected for all pupils. They should reach their full potential, recognising personal strengths and celebrating the achievements of themselves and others, both within the school and its wider community.